

Carburetor and Valve Cleaner

Description

Modern ash-free combination of agents with cleaning, dispersing and material-protecting properties. The product has been formulated using state-of-the-art additive and fuel technologies in accordance with the requirements of today's engines, fuels and running conditions.

Properties

- cleans carburetors
- good corrosion protection
- prevents carburetor icing
- prevents residues generated by combustion process
- tested for turbochargers and catalytic converters
- reduces the risk of knocking combustion
- highly economical
- optimizes engine performance
- normalizes gasoline consumption and exhaust emissions
- has a lasting effect
- increases operational reliability

Technical data

Base	additive mixture in liquid carrier
Color / appearance	light yellow, clear
Regulation on Flammable Liquids Class (Germany)	A II
Flash point	> 61 °C
Pour point	-45 °C
Form	liquid
Odor	characteristic
Viscosity at 40 °C	<7 mm ² /s
Density at 15 °C	0,7989 g/ml

Areas of application

Used as an additive in the fuel of all 2-stroke and 4-stroke gasoline engines, especially for motor vehicle engines. Also used for small engines, ship engines and industrial engines. When decommissioning and preserving engines, add the additive to the gasoline at the rate of 1 %. Follow the instructions for decommissioning and preserving engines.

Application

One 300 ml can is sufficient for max. 70 liters of fuel. Mix the contents of the can with the fuel. Mixing takes place automatically.

Time between additions

Add to fuel every 2,000 km for long-term effect. The fuel tank should be at least half to completely full. For

constant use, add to fuel at the rate of 0.3 – 0.5%.

Available pack sizes

300 ml Can sheet metal	1818
	GB-GR-I
300 ml Can sheet metal	2123
	D-E-P
300 ml Can sheet metal	2507
	GB-ARAB-F
300 ml Can sheet metal	2810
	DK-N-S-FIN
300 ml Can sheet metal	5100
	D-F-NL
300 ml Can sheet metal	21503
	F-D

Our information is based on thorough research and may be considered reliable, although not legally binding.

